

SHANE ROGERS



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shanerogers.design



St. Paul, MN

[view my portfolio here](#)

SKILLS & SOFTWARE

10+ YEARS

Photoshop, Illustrator, macOS, Windows, Office

5+ YEARS

InDesign, Rhinoceros, Sketchbook Pro, Keyshot

3+ YEARS

SolidWorks (CSWA)

With many years experience sketching and drawing, I thrive in a highly visual environment. I enjoy hands-on in concept development and prototyping; I feel very at home in the shop or the lab. I'm also quite familiar with practical manufacturing techniques, especially for metal and plastics, as well as the design, standards, and regulation of electronic components.

I'm extremely self-reliant and organized. I've developed the workflow necessary to balance multiple responsibilities at once and prioritize what is necessary. I count on and trust my team members to support when needed.

German language proficiency (B1).

WORK EXPERIENCE

2020-Present

MindWare (Roseville, MN) – Industrial Designer

At MindWare, I work with the Creative and Product Development teams to ideate new products, evaluate and enhance submissions, and create graphics and prototypes.

2016-2020

Byrne Electrical Specialists (Rockford, MI) – Industrial Designer

At Byrne, I worked with the design team to create new products from initial concept to final launch, with special emphasis on manufacturing and engineering.

EDUCATION

University of Wisconsin – Stout

BFA Industrial Design

December 2015

GPA 3.6 - Cum Laude

HAWK Hildesheim, Germany

College of Applied Science and Art

One year abroad

2013 - 2014

Industrial Design Society of America (IDSA)

Member, 2013 - present

UW-Stout Honors College

Member, 2011-2015